# EngageOne
# for Designer Developers

**Course Overview**

This practical and intensive two day course introduces technical users to the essential tools and techniques needed to create EngageOne templates.

**Target Audience**

Any technical user who will be using Designer as the tool for creating EngageOne templates with interactive data capture. Users require previous experience of using Designer 6.0.

**Course Prerequisites**

Anyone planning to attend this course will have the following skills:

- Designer 6.0
- An understanding of interactive documents
- An understanding of basic programming concepts, such as conditions and variables

The course is taught using the current shipping version of Designer 6.0.

**Course Objectives**

By the end of the course you will be able to:

- Create an interactive data model
- Create templates
- Create and manage Active Content
- Publish Templates for EngageOne

**Course Availability**

You can check for scheduled course dates on our website: www.pitneybowes.co.uk

Scheduled courses are carried out in our Watford offices.

To book a place on a scheduled course, please contact us via email: UKTraining@pb.com

Or via telephone:

01923 279100

If you require a non scheduled course either run at your company site or using our training facilities please contact us. We will be happy to discuss your training needs.

**Course Cost**

Scheduled courses cost £1000 + VAT per delegate for the two day course.

Non scheduled courses cost £4000 + VAT for up to six delegates, plus additional set up, travel and subsistence costs if carried out on customer site.

## Course Focus

### Overview of EngageOne

- Benefits, Components
- Interactive templates

### Creating Interactive Data

- Understanding Interactive Data
- Creating Interactive Data Fields and Prompts
- Creating Grouped Interactive Data Fields and Prompts
- Creating Repeating Interactive Data Fields and Prompts
- Creating Maps and Dictionaries

### Creating Templates

- Creating a publication
- Style Settings
- Creating Active Content presentation objects
- Managing resource dependency
- Previewing Templates

### Publishing for EngageOne

- Publishing for EngageOne

### Using Interactive Data Conditionally

- Working with Variables
- Creating Conditions
- Dynamic Static Tables

### Working with Active Content

- Understanding Active Content uses
- Creating reusable functions
- Publishing Active Content
- Active Content Groups
- Private Active Content
- Interactive Active Content