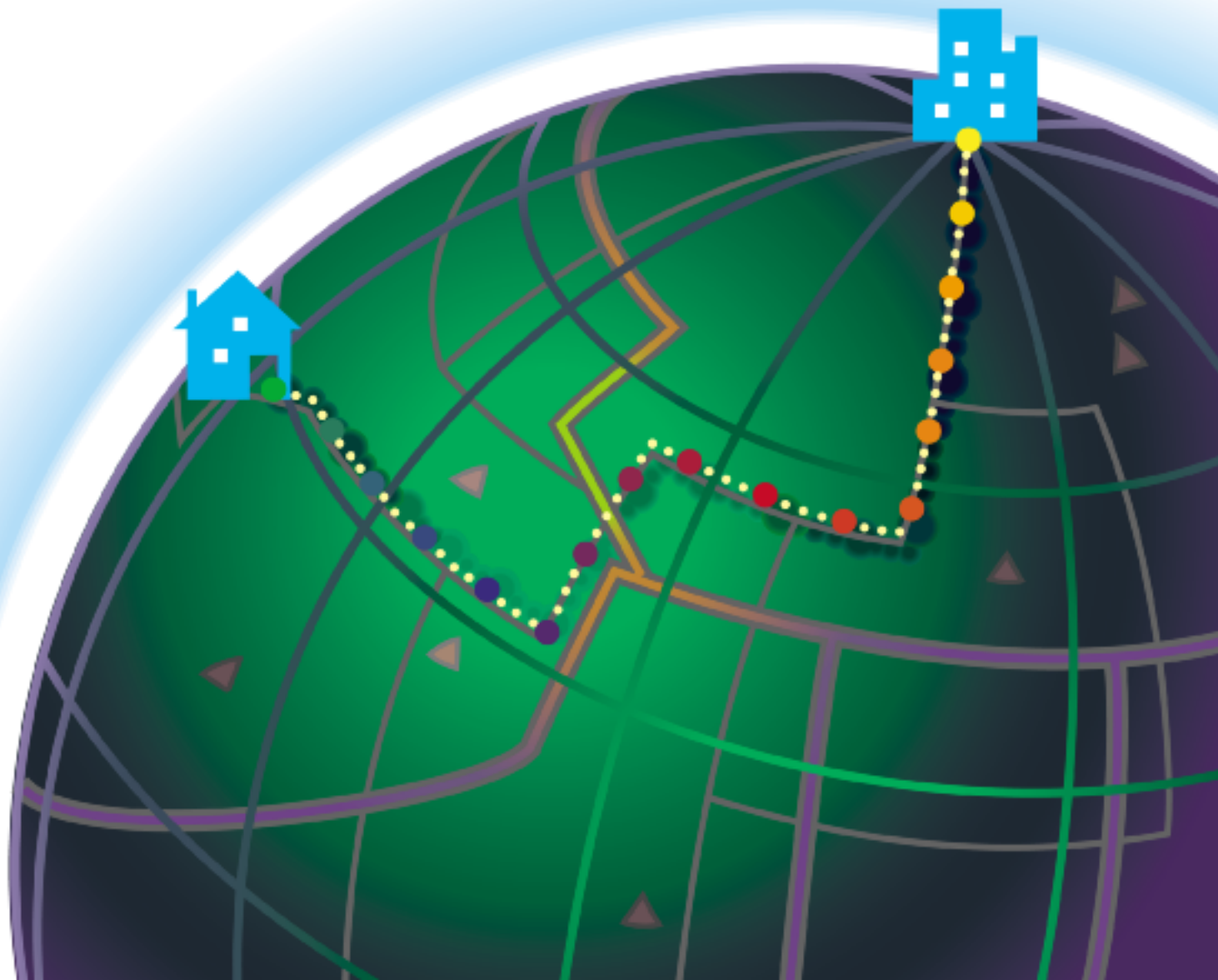


# MapInfo<sup>®</sup> *Routing J Server*



# MapInfo COM Client for Routing J Server

*Developer's Guide*



Information in this document is subject to change without notice and does not represent a commitment on the part of MapInfo or its representatives. No part of this document may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying, without the written permission of MapInfo Corporation, One Global View, Troy, New York 12180-8399.

©2002 MapInfo Corporation. All rights reserved.

Portions copyright ©2002 OPCOM Pty Limited. All rights reserved.

©2002 Geographic Data Technology, Inc. All rights reserved. This product contains proprietary and confidential property of Geographic Data Technology, Inc. Unauthorized use, including copying for other than testing and standard backup procedures, of this product is expressly prohibited.

©2002 Tele Atlas N.V.'s-Hertogenbosch. All rights reserved.

Java and all Java-based trademarks and logos are trademarks or registered trademarks of Sun Microsystems, Inc. in the United States and other countries.

MapInfo, MapInfo Professional, MapBasic, MapMarker, and the MapInfo "Rainbow" Logo are trademarks of MapInfo Corporation. Products named herein may be trademarks of their respective manufacturers and are hereby recognized. Trademarked names are used editorially, to the benefit of the trademark owner, with no intent to infringe on the trademark. MapInfo welcomes your comments and suggestions

Contact MapInfo Corporation on the Internet at: <http://www.mapinfo.com>.

**MapInfo Corporate Headquarters:**

Voice: (518) 285-6000

Fax: (518) 285-6060

Sales Info Hotline: (800) 327-8627

Federal Sales: (800) 619-2333

Technical Support Hotline: (518) 285-7283

Technical Support Fax: (518) 285-6080

**MapInfo Europe Headquarters:**

Voice: +44 (0)1753 848 200

Fax: +44 (0)1753 621 140

email: [uk@mapinfo.com](mailto:uk@mapinfo.com)

**Germany:**

Voice: +49 (0)6142-203-400

Fax: +49 (0)6142-203-444

email: [germany@mapinfo.com](mailto:germany@mapinfo.com)

Toll-free telephone support is available in the U.S. and Canada.

Contact your MapInfo sales representative for details. For international customers, please use the Technical Support Fax number.

**MapInfo Com Client 2.5 for Routing J Server**  
**August 2002**

# Table of Contents

|   |           |
|---|-----------|
| <b>Chapter 1: Introduction</b> .....                              | <b>1</b>  |
| Overview .....  | 2         |
| MapInfo Routing COM Client and Routing J Server .....             | 2         |
| Contact Information for MapInfo Corporate Headquarters .....      | 3         |
| <b>Chapter 2: Getting Started</b> .....                           | <b>5</b>  |
| System Requirements .....   | 6         |
| Program Files .....   | 6         |
| Installing MapInfo Routing COM Client .....                       | 6         |
| Removing the MapInfo Routing COM Client .....                     | 7         |
| <b>Chapter 3: MIRouting Basics</b> .....                          | <b>9</b>  |
| Using the MapInfo Routing COM Client Component .....              | 10        |
| Connecting to the Routing J Server .....                          | 10        |
| Visual Basic and C++ Routing COM Client Sample Applications ..... | 10        |
| <b>Chapter 4: The MIRoute API (Reference Guide)</b> .....         | <b>13</b> |
| Object Overview .....   | 14        |
| MIRoute Objects .....   | 14        |
| MIRouteBoundary Object .....                                      | 15        |
| MIRouteClient Object .....  | 16        |
| MIRouteCollection Object .....                                    | 19        |
| MIRouteDistance Object .....                                      | 21        |
| MIRouteIsoRequest Object .....                                    | 22        |
| MIRouteIsoResponse Object .....                                   | 30        |
| MIRouteIsoResult Object .....                                     | 36        |
| MIRouteMultiPoint Object .....                                    | 38        |
| MIRouteMultiPointRequest Object .....                             | 39        |
| MIRouteMultiPointResponse Object .....                            | 42        |
| MIRouteMultiPointResponsePreferences Object .....                 | 47        |
| MIRouteMultipointRouteSection Object .....                        | 50        |
| MIRouteMultiPointPreferences Object .....                         | 56        |
| MIRouteMultipointSummary Object .....                             | 58        |
| MIRouteMultiPolygon Object .....                                  | 62        |
| MIRoutePoint Object .....   | 63        |
| MIRoutePolygon Object .....                                       | 66        |
| MIRouteRequest Object .....                                       | 68        |
| MIRouteResult Object .....  | 73        |
| MIRouteSegment Object .....                                       | 82        |
| MIRouteStreet Object .....  | 87        |
| MIRouteVelocity Object .....                                      | 90        |
| <b>Appendix A: Enumerated Constants</b> .....                     | <b>93</b> |



## Introduction

The MapInfo Routing COM Client provides access to Windows users without requiring Java on the client side. The client can be used with any programming language that supports Microsoft COM, including Visual Basic, Delphi, ASP, and C++.

MapInfo Routing COM Client consists of two Windows DLLs: MIRoute.dll and MIRouteRes.dll.

MapInfo Routing COM Client is usable by any COM container that can create and use a COM component.

MapInfo Routing COM Client can be driven by any application that supports hosting of COM components.

# 1

## Chapter

---

- **Overview**
  - **MapInfo Routing COM Client and Routing J Server**
  - **Contact Information for MapInfo Corporate Headquarters**
- 



### Overview

MapInfo Routing COM Client provides you with:

- a broad set of objects and methods to use the route information returned from a Routing J Server, including driving directions and access to the individual streets and intersections returned as part of the route,
- isochrones which return a boundary representing an area that can be reached from a starting point in a given amount of time or by driving a given distance,
- the ability to set preference-values to specify time and distance units, and request shortest distance, driving directions, endpoints, shape points.

### MapInfo Routing COM Client and Routing J Server

The MapInfo Routing COM Client component is modeled after the Java client that ships with Routing J Server. Use MapInfo Routing COM Client objects and methods to make a request and then display, analyze, and manipulate the returned information.

## Contact Information for MapInfo Corporate Headquarters

MapInfo MapInfo Routing COM Client is produced by MapInfo Corporation. MapInfo creates and sells a full line of mapping software and data products. If you need information on other mapping solutions or data products, contact us at the phone and fax numbers listed below, or visit our Web sites.

If you need assistance working with MapInfo MapInfo Routing COM Client, our technical support specialists can help. Technical support for MapInfo Routing COM Client includes referrals to documentation, assistance with error messages and suggestions for causes of error messages. Telephone technical support for MapInfo Routing COM Client is limited to customers who have purchased MapInfo Routing COM Client. You can arrange for MapInfo Routing COM Client training, or obtain customized assistance from MapInfo's Developer Services.

- MapInfo Web Site: <http://www.mapinfo.com>
- Main Phone: **518.285.6000**
- Main Fax: **518.285.6060**
- Sales Information Order Hotline: **800.327.8627**
- Federal Sales: **800.619.2333**
- Sales Fax: **518.285.6070**
- Technical Support Hotline: **518.285.7283**
- Technical Support Fax: **518.285.6080**
- Training e-mail: [training@mapinfo.com](mailto:training@mapinfo.com)
- Training Phone: **800.552.2511**
- Developer Services e-mail: [devservices@mapinfo.com](mailto:devservices@mapinfo.com)
- Developer Services Phone: **518.285.7175**





## Getting Started

This section describes how to install and uninstall the MapInfo Routing COM Client.

# 2

## Chapter

---

- System Requirements
  - Program Files
  - Installing MapInfo Routing COM Client
  - Removing the MapInfo Routing COM Client
- 



### System Requirements

- Windows 98; NT; 2000
- Disk space: 400KB for the DLLs

### Program Files

MIRoute.dll: contains all the COM objects including MIRouteClient, MIRouteRequest, MIRouteIsoRequest, etc.

MIRouteRes.dll: contains only string resources.

MIRoute.i and MIRoute.iid: files for the C++ programmer. They contain the interface and class GUIDs (unique identifiers), enumerated constants such as RoadTypes, and the methods and properties on each interface.

### Installing MapInfo Routing COM Client

To install MapInfo Routing COM Client:

1. Place the MapInfo Routing J Server CD in the CD drive.
2. Open the Routing COM Client folder and double-click on the Setup.exe.

or

Type Drive:\ RoutingCOMClient\setup.exe at the Run Command from the Start menu.

The Install Shield Wizard displays. Choose Next.

3. The Destination Folder screen displays:

Specify the directory where MapInfo Routing COM Client will be installed. The default location is: C:\Program Files\Common Files\MapInfo Shared\Routing COM Client.

Specify the directory where MapInfo Routing COM Client Samples will be installed. The default location is: C:\Program Files\MapInfo\Routingserver-2.5.0\examples\_us\COM Client\.

To designate a different location, choose the Change button, and specify the destination. Choose Next to continue the installation process. Choose Back to return to the previous screen; choose Cancel to stop the Installation process.

4. The Ready to Install the Program screen displays; choose Install to install MapInfo Routing COM Client.
5. The InstallShield Wizard Completed screen displays.

### **If You Have a Previous Version of MapInfo Routing COM Client**

If you already have a previous version of MapInfo Routing COM Client installed do one of the following:

- Uninstall the previous version by using the Add/Remove or Setup.exe.  
or
- From the command line type:

Drive ....\setup.exe /v"REINSTALLMODE=voums REINSTALL=ALL"

Note: The only spaces should follow Setup.exe and voums.

### **Removing the MapInfo Routing COM Client**

To uninstall the MapInfo Routing COM Client:

1. Either insert the MapInfo Routing J Server CD in the CD drive and run setup.exe from the RoutingCOMClient directory  
or  
use the Control Panel to access the Add/Remove Programs option.

If running Setup.exe perform the following steps:

1. The Install Shield Wizard screen displays. Choose Next to continue the uninstall process.
2. The Program Maintenance screen displays allowing you to modify, repair or remove MapInfo Routing COM Client.
3. The Remove the Program screen displays; choose Remove to uninstall MapInfo Routing COM Client.
4. The Uninstalling MapInfo Routing COM Client screen displays. After the uninstall process is complete; choose Finish to exit the InstallWizard.



## MIRouting Basics

This section describes many of the basics for the MapInfo Routing COM client.

# 3

## Chapter

---

- **Using the MapInfo Routing COM Client Component**
  - **Connecting to the Routing J Server**
  - **Visual Basic and C++ Routing COM Client Sample Applications**
- 



### Using the MapInfo Routing COM Client Component

Use the MapInfo Routing COM Client to get directions:

- Create the necessary MapInfo Routing COM Client objects
- Create a MapInfo Routing COM Route Request object
- Specify the Start and End Points.
- Specify to return directions by setting the ReturnDirections property.
- Create a MapInfo Routing COM Client Client object.
- Set the URL to the server.
- Use the Find Route method, passing the Route Request object.
- Use MapInfo Routing COM Client API to manipulate the route result.

### Connecting to the Routing J Server

To connect to a Routing J Server you only need the URL of a running Routing J Server. Enter the URL to a compatible, running version of Routing J Server servlet.

### Visual Basic and C++ Routing COM Client Sample Applications

The Routing COM Client sample applications are found at  
C:\Program Files\MapInfo\Routingserver25\Samples\Routing COM Client.

These samples demonstrate many of the features and methods available with the Routing COM Client.

#### Required

- Routing J Server v2.5 - Server with data installed and configured properly.
- MapMarker NT RPC Server/OCX. Evaluation available from <http://testdrive.mapinfo.com/mapmarker>.
- MapInfo MapX v5.0. Evaluation available from <http://testdrive.mapinfo.com/mapx>.
- Routing COM Client v2.5 - properly installed and registered.
- C++ applications require MFC42D.DLL, MSRCRTD.DLL, MFCO42D.DLL

## Procedure

Prior to starting the application, start the Routing J server and the MapMarker server.

1. Upon starting the application, set the Routing Server and MapMarker Server in the Settings Dialog, if they are other than the local host. Choose Settings to get this dialog.
2. Enter a valid start address and end address.
3. For each address, click the Geocode Button. Address matches will be returned.
4. Select the address most accurate for the desired location. The Latitude and Longitude values will display.
5. Once the start and end addresses are properly geocoded, click on the Driving Directions button to retrieve the route and directions.
6. To enter new address values and recalculate directions, repeat steps 2 through 5. Click the Reset button to clear all previously designated items on the original form. You do not have to clear the address before changing it.
7. Use the settings dialog to change other preferences used when processing the route.





## The MIRoute API (Reference Guide)

This section contains a list of methods and properties as well as reference entries for each of MIRoute's methods and properties. Each entry includes: Purpose and Syntax line/table.

# 4

## Chapter

---

- Object Overview
- MIRoute Objects



## Object Overview

The MapInfo Routing COM Client provides you with a variety of objects designed to meet all of your needs. Each object is described in detail beginning on the following pages.

## MIRoute Objects

The following is a list of all of the MIRoute objects available to you.

|  |           |
|--|-----------|
| <b>MIRouteBoundary Object</b> . . . . .                      | <b>15</b> |
| <b>MIRouteClient Object</b> . . . . .                        | <b>16</b> |
| <b>MIRouteCollection Object</b> . . . . .                    | <b>19</b> |
| <b>MIRouteDistance Object</b> . . . . .                      | <b>21</b> |
| <b>MIRouteIsoRequest Object</b> . . . . .                    | <b>22</b> |
| <b>MIRouteIsoResponse Object</b> . . . . .                   | <b>30</b> |
| <b>MIRouteIsoResult Object</b> . . . . .                     | <b>36</b> |
| <b>MIRouteMultiPoint Object</b> . . . . .                    | <b>38</b> |
| <b>MIRouteMultiPointRequest Object</b> . . . . .             | <b>39</b> |
| <b>MIRouteMultiPointResponse Object</b> . . . . .            | <b>42</b> |
| <b>MIRouteMultiPointResponsePreferences Object</b> . . . . . | <b>47</b> |
| <b>MIRouteMultipointRouteSection Object</b> . . . . .        | <b>50</b> |
| <b>MIRouteMultiPointPreferences Object</b> . . . . .         | <b>56</b> |
| <b>MIRouteMultipointSummary Object</b> . . . . .             | <b>58</b> |
| <b>MIRouteMultiPolygon Object</b> . . . . .                  | <b>62</b> |
| <b>MIRoutePoint Object</b> . . . . .                         | <b>63</b> |
| <b>MIRoutePolygon Object</b> . . . . .                       | <b>66</b> |
| <b>MIRouteRequest Object</b> . . . . .                       | <b>68</b> |
| <b>MIRouteResult Object</b> . . . . .                        | <b>73</b> |
| <b>MIRouteSegment Object</b> . . . . .                       | <b>82</b> |
| <b>MIRouteStreet Object</b> . . . . .                        | <b>87</b> |
| <b>MIRouteVelocity Object</b> . . . . .                      | <b>90</b> |

## MIRouteBoundary Object

The MIRouteBoundary object is returned in a MultiPolygon result to an IsoChrono or IsoDistance request where the Response Type is set to ISO\_RESPONSE\_TYPE\_GEOMETRY. The boundary provides a list of points that draw an iso, island or hole.

### Object Properties

- gid
- srsName

### Object Method

- GetPoints

## MIRouteBoundary.GetPoints method

### Purpose:

Returns an MIRouteCollection of MIRoutePoint objects.

### Syntax

`MIRouteBoundary.GetPoints()` MIRouteCollection

## MIRouteBoundary.gid property

### Purpose

Used internally by the system.

## MIRouteBoundary.srsName property

### Purpose

Used internally by the system.

### MIRouteClient Object

The MIRouteClient object is used to send route requests to the Routing J Server, and makes the results available to the programmer.

Creating the MIRouteClient object does not initiate the connection to the server. The connection is made, then terminated, with each FindRoute() or FindIso() call. There is no way to specify the communication protocol.

#### Methods

- FindIso
- FindMultiPoint
- FindRoute
- GetClientID
- GetURL
- SetClientID
- SetURL

### MIRouteClient.FindIso method

#### Purpose

Sends an IsoDistance or IsoChrono request (contained in the MIRouteIsoRequest object) to the Routing J Server and receives the response back in an MIRouteIsoResult object

#### Syntax

**MIRouteClient.FindIso**(MIRouteIsoRequest as object) as MIRouteIsoResponse

For example:

[MIRouteIsoResponse object =] **MIRouteClient.FindIso**(MIRouteIsoRequest object)

## MIRouteClient.FindMultiPoint method

### Purpose

Sends a route request to the server, and fills in an MIRouteMultiPointRequest object on return. This method will return an error if there is a problem in connecting to the RoutingJServer. (For example, the URL to connect to the server is incorrect.). This method determines the order of the intermediate points on the final route and returns a route from the start to the endpoint, passing through the now ordered intermediate points. Returns route or an error inside the MIRouteMultiPointRequest.

### Syntax

**MIRouteClient.FindMultiPoint** (MIRouteMultiPointRequest as object) As  
MIRouteMultiPointResponse

## MIRouteClient.FindRoute method

### Purpose

Sends a route request to the server, and fills in an MIRouteResult object on return. This method will return an error if there is a problem in connecting to the RoutingJServer. (For example, the URL to connect to the server is incorrect.). This method returns routes from the start to the end point. Returns route or an error inside the MIRouteResult object.

There is only one FindRoute method, and it takes an MIRouteRequest object as its parameter.

### Syntax

**MIRouteClient.FindRoute**(MIRouteRequest as object) As MIRouteResult

For example:

[MIRouteResult object =] **MIRouteClient.FindRoute**(MIRouteRequest object)

## MIRouteClient.GetClientID method

### Purpose

Returns the client ID that has been set on the MIRouteClient object.

### Syntax

**MIRouteClient.GetClientID()** As String

### **MIRouteClient.GetURL method**

#### **Purpose**

Returns the URL that has been set on the MIRouteClient object for the FindRoute() and FindIso() methods to use when connecting to the Routing J Server.

#### **Syntax**

**MIRouteClient.GetURL()** As String

### **MIRouteClient.SetClientID method**

#### **Purpose**

Sets the client ID. This ID that will be written to the log file if user request logging is enabled.

#### **Syntax**

**MIRouteClient.SetClientID**(*strID* As String)

*strID* - the client ID

### **MIRouteClient.SetURL method**

#### **Purpose**

Tells the MIRouteClient object what URL the FindRoute() and FindIso() methods will use to connect to the RoutingJ Server.

#### **Syntax**

**MIRouteClient.SetURL**(*URL* As String)

## MIRouteCollection Object

The MIRouteCollection object is designed to hold a collection or group of other Routing COM Client objects -- points, streets, boundaries, etc. It is compatible with the *for...each* syntax in Visual Basic.

The MIRouteCollection is typically used as a return value from a method such as MIRouteResult.GetStreets(). Refer to the following example

```
Dim res as new MIRouteResult
' call to FindRoute, etc.
dim StreetsCollection as MIRouteCollection
StreetsCollection = res.GetStreets()
```

### Methods

- Add
- Count
- Item
- Remove

## MIRouteCollection.Add method

### Purpose

Adds the specified object to the collection.

### Syntax

```
MIRouteCollection.Add(pdisp As Object)
```

## MIRouteCollection.Count method

### Purpose

Returns the number of objects in the collection.

### Syntax

```
MIRouteCollection.Count() As Long
```



### **MIRouteCollection.Item method**

**Purpose**

Return the specified object from the collection

**Syntax**

**MIRouteCollection.Item**(index As Long) As Object

### **MIRouteCollection.Remove method**

**Purpose**

Removes the specified object from the collection.

**Syntax**

**MIRouteCollection.Remove**(*pdisp* As Object)

## MIRouteDistance Object

Encapsulates a linear unit and a linear value that represents a distance such as 10 miles. Generally, this object is a parameter to a method or a property.

### Properties

- LinearUnit
- LinearValue

### MIRouteDistance.LinearUnit property

#### Purpose

Identifies the unit of measure used such as miles or kilometers.

#### Syntax

`MIRouteDistance.LinearUnit` As DistanceUnits

### MIRouteDistance.LinearValue property

#### Purpose

Identifies the number of units represented such as 10.

#### Syntax

`MIRouteDistance.LinearValue` As Double

### MIRouteIsoRequest Object

Encapsulates all information for an IsoChrono or IsoDistance route request, including required information and preferences.

#### Properties

- BandingStyle
- DefaultAmbientSpeed
- DefaultPropagationFactor
- IncludeActualConstraints
- IncludeHoles
- IncludeIsland
- LinearUnit
- MajorRoadsOnly
- MaxOffRoadDistance
- PropagationFactor
- ResponseType
- SimplificationFactor
- StartPoint
- TimeUnit
- Units

#### Methods

- AddAmbientSpeedOverride
- AddCost
- AddPropagationOverride
- GetCost
- Reset

## MIRouteIsoRequest.AddAmbientSpeedOverride method

### Purpose

Overrides the default ambient speed for a specific road type. This property only applies to isochrones, i.e., an iso with a time unit.

### Syntax

`MIRouteIsoRequest.AddAmbientSpeedOverride(nRoadType As RoadTypes, pVelocity As MIRouteVelocity)`

## MIRouteIsoRequest.AddCost method

### Purpose

Adds a cost with an associated tag string to this request. For example, to define a 15 minute isochrone you would create an MIRouteIsoRequest with a unit of TIME\_UNIT\_MINUTES, a cost of 15 and a tag of "15 minutes".

The tag allows the results to be matched with the original request. By adding multiple costs to one request, that request can generate multiple iso results such as 1,3 and 5 mile isodistances from the same point.

### Syntax

`MIRouteIsoRequest.AddCost(Tag As String, nVal As Long)`

## MIRouteIsoRequest.AddPropagationOverride method

### Purpose:

Overrides the propagation factor to be used in the calculation of the iso for a given road type. Propagation factor applies only to isodistances, i.e. an iso with a distance unit.

### Syntax

`MIRouteIsoRequest.AddPropagationFactorOverride(nRoadType As RoadTypes, dSpeed As Double)`

### **MIRouteIsoRequest.BandingStyle property**

#### **Purpose:**

The banding style is used to format the result of an iso. This applies only if multiple costs are specified in the iso definition and geometry is the requested result type.

BANDING\_STYLE\_ENCOMPASSING - Each cost will generate a result that starts at the starting point. BANDING\_STYLE\_DONUT - Each cost will generate a result that starts where the previous cost ended.

The default setting for this property is BANDING\_STYLE\_ENCOMPASSING.

#### **Syntax**

**MIRouteIsoRequest.BandingStyle** As IsoBandingStyles

### **MIRouteIsoRequest.DefaultAmbientSpeed property**

#### **Purpose:**

The default ambient speed is used for the calculation of the iso. Default ambient speed is the ambient speed that is used for all road types that do not have specific ambient speed overrides. Ambient speed is the speed at which travel is allowed off network roads. This property only applies to isochrones, i.e. an iso with a time unit.

The default setting for this property is 15 mph.

It can be overridden by road type with the AddAmbientSpeedOverride method.

#### **Syntax**

**MIRouteIsoRequest.DefaultAmbientSpeed** As MIRouteVelocity

## **MIRouteIsoRequest.DefaultPropagationFactor property**

### **Purpose**

The default propagation factor is used for the calculation of the iso. The default propagation factor is the propagation factor that is used for all road types that do not have specific propagation factor overrides. A propagation factor is the percentage of the remaining cost for which off network travel is allowed. This property only applies to isodistances, i.e. an iso with a distance unit.

The default setting for this property is 0.16.

It can be overridden by road type with the `AddPropagationFactorOverride` method.

### **Syntax**

`MIRouteIsoRequest.DefaultPropagationFactor` As Double

## **MIRouteIsoRequest.GetCost method**

### **Purpose**

Returns the value associated with a specified tag.

### **Syntax**

`MIRouteIsoRequest.GetCost(Tag As String)` As Double

## **MIRouteIsoRequest.IncludeActualConstraintsproperty**

### **Purpose**

This setting indicates if the actual constraints (preferences) the server used to generate the route will be included in the response.

A value of `True` will return the constrains.

The default setting is `False`.

### **Syntax**

`MIRouteIsoRequest.IncludeActualConstraints` As Boolean

### **MIRouteIsoRequest.IncludeHolesproperty**

#### **Purpose**

This setting indicates if holes will be returned in the result. Applies only if geometry is the result type.

If true, holes are allowed in the result. The default setting for this property is true.

#### **Syntax**

**MIRouteIsoRequest.IncludeHoles** As Boolean

### **MIRouteIsoRequest.IncludeIslands property**

#### **Purpose**

This setting indicates if islands will be returned. Applies only if geometry is the result type.

If true, islands are allowed in the result. The default setting for this property is true.

#### **Syntax**

**MIRouteIsoRequest.IncludeIslands** As Boolean

### **MIRouteIsoRequest.LinearUnit property**

#### **Purpose**

The unit of measure for the cost associated with an isodistance.

For example, a request with Linear Unit = DIST\_UNIT\_MILES and a Cost = 5 will return a 5 mile isodistance.

The default is null (TimeUnit is set as the default property).

#### **Syntax**

**MIRouteIsoRequest.LinearUnit** As DistanceUnits

### **MIRouteIsoRequest.MajorRoadsOnly property**

#### **Purpose**

This setting indicates if only the major roads will be used in calculating an iso or if secondary roads will also be considered.

The default value is false.

#### **Syntax**

`MIRouteIsoRequest.MajorRoadsOnly` As Boolean

### **MIRouteIsoRequest.MaxOffRoadDistance property**

#### **Purpose**

This setting indicates the maximum distance ambient travel will be allowed to go off roads.

The default setting for this property is no limit.

#### **Syntax**

`MIRouteIsoRequest.MaxOffRoadDistance` As MIRouteDistance

### **MIRouteIsoRequest.Reset method**

#### **Purpose:**

This method resets the MIRouteIsoRequest to a default state with a startpoint = 0, all costs cleared and all preferences set to defaults.

#### **Syntax**

`MIRouteIsoRequest.Reset()`

### **MIRouteIsoRequest.ResponseType property**

#### **Purpose**

This setting indicates the type of response to be provided.

The default setting is ISO\_RESPONSE\_TYPE\_GEOMETRY.

#### **Syntax**

`MIRouteIsoRequest.ResponseType` As IsoResponseTypes



### **MIRouteIsoRequest.SimplificationFactor property**

#### **Purpose:**

This setting indicates the percentage of original points in the geometry to be returned.

This process reduces the complexity of the result geometry and improves the appearance.

Applies only if geometry is the result type.

The default setting for this property is 0.05.

#### **Syntax**

`MIRouteIsoRequest.SimplificationFactor` As Double

### **MIRouteIsoRequest.StartPoint property**

#### **Purpose:**

This setting indicates the point from which the iso will be calculated.

For example, in a 3 mile iso, the 3 mile distance is calculated from this starting point. For an isochrone, the latitude and longitude of the point must be set. The level property should be 0.

#### **Syntax**

`MIRouteIsoRequest.StartPoint` As MIRoutePoint

### **MIRouteIsoRequest.TimeUnit property**

#### **Purpose**

The unit of measure for the cost associated with an isochrone. For example, a request with a time unit of `TIME_UNIT_MINUTES` (default) and a cost of 5 would generate a 5 minute isochrone.

#### **Syntax**

`MIRouteIsoRequest.TimeUnit` As TimeUnits

## **MIRouteIsoRequest.Units property**

### **Purpose**

This setting indicates whether the TimeUnit or LinearUnit property is currently populated and in effect (Read only).

### **Syntax**

`MIRouteIsoRequest.Units` As IsoUnits

### MIRouteIsoResponse Object

This object encapsulates the response to the `MIRouteIsoRequest` and is generated by a call to `MIRouteClient.FindIso(MIRouteIsoRequest)`. The `MIRouteIsoResponse` object has an `MIRouteCollection` of `MIRouteIsoResult` objects, one `MIRouteIsoResult` for each "Cost" in the `MIRouteIsoRequest`. The `MIRouteIsoResult` objects can be accessed via:

- the collection (the `GetIsoResults` method returns the collection);
- by the tag associated with a particular Cost using the `GetCost(String tagName)` method.

The properties that correspond to preferences set in the `MIRouteIsoRequest` will only be populated if the property `MIRouteIsoRequest.IncludeActualConstraints` was set to `True`. They are read-only.

#### Properties

- `BandingStyle`
- `DefaultAmbientSpeed`
- `DefaultPropagationFactor`
- `IncludeActualConstraints`
- `IncludeHoles`
- `IncludeIslands`
- `MajorRoadsOnly`
- `MaxOffRoadDistance`
- `RequestConstraintsOverridden`
- `ResponseType`
- `SimplificationFactor`
- `Success`

#### Methods

- `GetAmbientOverriddenRoadTypes`
- `GetAmbientSpeedOverride`
- `GetCost`
- `GetErrorCode`
- `GetErrorMessage`
- `GetIsoResults`
- `GetPropagationFactorOverriddenRoadTypes`
- `GetPropagationFactorOverride`

### **MIRouteIsoResponse.BandingStyle property**

#### **Purpose**

This setting indicates the format used for the MIRouteIsoResult.

#### **Syntax**

`MIRouteIsoResponse.BandingStyle` As `IsoBandingStyles`

### **MIRouteIsoResponse.DefaultAmbientSpeed property**

#### **Purpose**

This setting indicates the default ambient speed used in calculating the route.

#### **Syntax**

`MIRouteIsoResponse.DefaultAmbientSpeed` As `MIRouteVelocity`

### **MIRouteIsoResponse.DefaultPropagationFactor property**

#### **Purpose**

This setting indicates the default propagation factor used in calculating the route.

#### **Syntax**

`MIRouteIsoResponse.DefaultPropagationFactor` As `Double`

### **MIRouteIsoResponse.GetAmbientOverriddenRoadTypes method**

#### **Purpose**

Returns an array of `RoadTypes` whose ambient speeds were overridden on the `MIRouteIsoRequest` or set on the server. The array is 1-based.

#### **Syntax**

`MIRouteIsoResponse.GetAmbientOverriddenRoadTypes()` As `RoadTypes()`

### **MIRouteIsoResponse.GetAmbientSpeedOverride method**

#### **Purpose**

Returns the default speed override for a specific road type returned on the array of road types by `GetAmbientOverriddenRoadTypes`.

#### **Syntax**

```
MIRouteIsoResponse.GetAmbientSpeedOverride(nRoadType As RoadTypes) As  
MIRouteVelocity
```

### **MIRouteIsoResponse.GetCost method**

#### **Purpose**

Returns the `MIRouteIsoResult` associated with a specific tag

#### **Syntax**

```
MIRouteIsoResponse.GetCost(Tag As String) MIRouteIsoResult
```

### **MIRouteIsoResponse.GetErrorCode method**

#### **Purpose**

Returns an error code in the event of a problem. Available only when `Success` is `False`. In the case of an unspecified error, the error code will be `-1`, meaning, "an error occurred, but the server did not return an error code."

#### **Syntax**

```
MIRouteIsoResponse.GetErrorCode() As Long
```

### **MIRouteIsoResponse.GetErrorMessage method**

#### **Purpose**

Returns a text description explaining the error code returned in the `GetErrorCode` method. Available only when the `Success` property is `false`

#### **Syntax**

```
MIRouteIsoResponse.GetErrorMessage() As String
```

### **MIRouteIsoResponse.GetIsoResults method**

**Purpose**

Returns a collection of MIRouteIsoResult objects, one for each cost in the original request.

**Syntax**

`MIRouteIsoResponse.GetIsoResults()` As MIRouteIsoRequest

### **MIRouteIsoResponse.GetPropagationFactorOverriddenRoadTypes method**

**Purpose**

Returns an array of RoadTypes whose propagation factors were overridden on the MIRouteIsoRequest or set on the server. The array is 1-based.

**Syntax**

`MIRouteIsoResponse.GetPropagationFactorOverriddenRoadTypes()` As RoadTypes()

### **MIRouteIsoResponse.GetPropagationFactorOverride method**

**Purpose**

Returns the propagation factor for a specific road type on the array returned by GetPropagationOverriddenRoadTypes.

**Syntax**

`MIRouteIsoResponse.GetPropagationFactorOverride(nRoadType As RoadTypes)` As Double

### **MIRouteIsoResponse.IncludeActualConstraints property**

**Purpose**

This setting indicates if IncludeActualConstraints was set on the original request.

**Syntax**

`MIRouteIsoResponse.IncludeActualConstraints` As Boolean

### **MIRouteIsoResponse.IncludeHoles property**

#### **Purpose**

This setting indicates if holes are returned on the response.

#### **Syntax**

`MIRouteIsoResponse.IncludeHoles` As Boolean

### **MIRouteIsoResponse.IncludeIslands property**

#### **Purpose**

This setting indicates if islands are returned on the response.

#### **Syntax**

`MIRouteIsoResponse.IncludeIslands` As Boolean

### **MIRouteIsoResponse.MajorRoadsOnly property**

#### **Purpose**

This setting indicates if only major roads were considered in the calculation of the iso (true) or if the secondary roads were used (false).

#### **Syntax**

`MIRouteIsoResponse.MajorRoadsOnly` As Boolean

### **MIRouteIsoResponse.MaxOffRoadDistance property**

#### **Purpose**

This setting indicates the maximum distance ambient travel was allowed to go off roads.

#### **Syntax**

`MIRouteIsoResponse.MaxOffRoadDistance` As MIRouteDistance

### **MIRouteIsoResponse.RequestConstraintsOverridden property**

#### **Purpose**

This setting indicates that one or more constraints were overridden by server settings instead of using the requested constraint. These settings are read-only.

#### **Syntax**

`MIRouteIsoResponse.RequestConstraintsOverridden` As Boolean

### **MIRouteIsoResponse.ResponseType property**

#### **Purpose**

This setting indicates the type of response provided.

#### **Syntax**

`MIRouteIsoResponse.ResponseType` As IsoResponseTypes

### **MIRouteIsoResponse.SimplificationFactor property**

#### **Purpose**

This setting indicates the percentage of original points returned.

#### **Syntax**

`MIRouteIsoResponse.SimplificationFactor` As Double

### **MIRouteIsoResponse.Success property**

#### **Purpose**

This setting indicates if the calculation was successful (true) or an error occurred (false).

#### **Syntax**

`MIRouteIsoResponse.Success` As Boolean



### MIRouteIsoResult Object

The MIRouteIsoResult object corresponds to a “Cost” specified in the MIRouteIsoRequest. The MIRouteIsoResponse will contain one for each cost on the original request.

#### Properties

- ResultType
- Tag

#### Methods

- GetMultipoint
- GetMultiPolygon

### MIRouteIsoResult.GetMultipoint method

#### Purpose

Returns an MIRouteMultiPoint object that contains an MIRouteCollection of MIRoutePoints, when the Result Type is ISO\_RESULT\_TYPE\_NODE. This occurs when the request specified a response type of ISO\_RESPONSE\_TYPE.ACCESSIBLENODES or ISO\_RESPONSE\_TYPE.STARTNODES.

#### Syntax

**MIRouteIsoResult.GetMultiPoint()** As MIRouteCollection

### MIRouteIsoResult.GetMultiPolygon method

#### Purpose

Returns an MIRouteMultiPolygon object, which contains a collection of MIRoutePolygon objects, when the Result Type is ISO\_RESULT\_TYPE\_POLYGON. This occurs when the request is for a response type of geometry.

#### Syntax

**MIRouteIsoResult.GetMultiPolygon()** As MIRouteMultiPolygon

### **MIRouteIsoResult.ResultType property**

#### **Purpose**

This setting indicates the type of information returned in the response: points or polygons.

#### **Syntax**

`MIRouteIsoResult.ResultType` As IsoResultTypes

### **MIRouteIsoResult.Tag property**

#### **Purpose**

This setting contains the string associated with a particular cost in the request. It allows results to be distinguished from each other if matched to the original request.

#### **Syntax**

`MIRouteIsoResult.Tag` As String

### MIRouteMultiPoint Object

This object is an MIRouteIsoResult that holds a collection of points that represents either the starting point for the iso or the set of points to represent each node or segment within the iso's parameter.

#### Properties

- gid
- srsName

#### Methods

- GetPoints

### MIRouteMultiPoint.GetPoints method

#### Purpose

Returns a MIRouteCollection of MIRouteMultiPoint objects.

#### Syntax

```
MIRouteMultiPoint.GetPoints() As MIRouteCollection
```

### MIRouteMultiPoint.Gid property

#### Purpose

Used internally by the system.

### MIRouteMultiPoint.srsName property

#### Purpose

Used internally by the system.

## MIRouteMultiPointRequest Object

The COM Client supports sending multipoint routing requests to the Routing J Server, and provides objects and methods to help use the returned results.

A MIRouteMultiPointRequest object is created and passed to the MIRouteClient.FindMultiPoint method. The MIRouteMultiPointResponse object is the returned. Preferences can be set by adding MIRouteMultiPointPreferences and MIRouteMultiPointResponsePreferences objects to the request object.

To send a MultiPoint request to the server:

- Create an MIRouteMultiPointRequest object.
- Fill in the StartPoint and EndPoint properties.
- Add at least one intermediate point. The maximum number of points is limited by system capabilities.
- (Optional) Create MIRouteMultiPointPreferences and/or MIRouteMultiPointResponsePreferences objects and fill in the corresponding properties on the MultiPoint request object.
- Call MIRouteClient.FindMultiPoint, passing the MultiPoint request object as an argument.
- (Optional) Get the MultiPointSummary object by accessing the property on the MultiPoint Response or get info by using the methods on the MultiPointSummary.

Note: Intermediate points do not have to be put in the desired order of result that will be determined by processing.

### Properties

- Preferences
- ResponsePreferences
- StartPoint
- EndPoint

### Methods

- AddIntermediatePoints
- ClearInts

### **MIRouteMultiPointRequest.AddIntermediatePoint method**

#### **Purpose**

Adds a single intermediate point.

#### **Syntax**

```
MIRouteMultiPointRequest.AddIntermediatePoint(MIRoutePoint point)
```

### **MIRouteMultiPointRequest.AddIntermediatePoints method**

#### **Purpose**

Add a collection of MIRoutePoints as intermediate points.

#### **Syntax**

```
MIRouteMultiPointRequest.AddIntermediatePoints(MIRouteCollection points)
```

### **MIRouteMultiPointRequest.ClearIntermediatePoints method**

#### **Purpose**

Clears all intermediate points from the request.

#### **Syntax**

```
MIRouteMultiPointRequest.ClearIntermediatePoints()
```

### **MIRouteMultiPointRequest.EndPoint property**

#### **Purpose**

Sets the endpoint of a MultiRoute. Initially set to 0., i.e. x=0, y=0.

#### **Syntax**

```
MIRouteMultiPointRequest.EndPoint As MIRoutePoint
```

### **MIRouteMultiPointRequest.Preferences property**

#### **Purpose**

Sets the preferences for a multipoint request. Can be set to nothing if default preferences are to be use.

#### **Syntax**

`MIRouteMultiPointRequest.PreferencesAs MIRouteMultiPointPreferences`

### **MIRouteMultiPointRequest.ResponsePreferences property**

#### **Purpose**

Sets the response preferences for a MultiRoute. Can be set to nothing if default preferences are to be used.

#### **Syntax**

`MIRouteMultiPointRequest.ResponsePreferences As  
MIRouteMultiPointResponsePreferences`

### **MIRouteMultiPointRequest.StartPoint property**

#### **Purpose**

Sets the start point of a MultiRoute. Initially set to 0., i.e.  $x=0$ ,  $y=0$ ,  $z=0$ .

#### **Syntax**

`MIRouteMultiPointRequest.StartPoint As MIRoutePoint`

### MIRouteMultiPointResponse Object

This object packages the returned values associated with a MultiPointRequest. It contains the match results and route information. The client application can use its methods to interrogate the results of the routing.

The Preferences and Response Preferences objects on the MIRouteMultiPointResponse will only be populated if IncludeActualConstraints was set to TRUE on the Response Preferences on the request. These properties are read-only on this object.

#### Properties

- Preferences
- RequestConstraintsOverridden
- ResponsePreferences
- RouteSectionCount
- RouteSummary
- Success

#### Methods

- GetDirections()
- GetDirectionsList()
- GetErrorCode()
- GetErrorMessage()
- GetRouteSection
- GetRouteSections()
- GetSectionDirections()
- GetSectionsDirectionsList()

### MIRouteMultiPointResponse.GetDirections method

#### Purpose

Returns the directions for the route.

#### Syntax

`MIRouteMultiPointResponse.GetDirections()` As String

## **MIRouteMultiPointResponse.GetDirectionsList method**

### **Purpose**

Returns an array of strings, one string per route section, of driving directions for the route.

### **Syntax**

```
MIRouteMultiPointResponse.GetDirectionsList() As String()
```

## **MIRouteMultiPointResponse.GetErrorCode method**

### **Purpose**

Returns an error code in the event of a problem. Available only when Success is False. In the case of an unspecified error, the error code will be -1, meaning, "an error occurred, but the server did not return an error code."

### **Syntax**

```
MIRouteMultiPointResponse.GetErrorCode() As Long
```

## **MIRouteMultiPointResponse.GetErrorMessage method**

### **Purpose**

Returns a text description explaining the error code returned in the GetErrorCode method. Available only when the Success property is False.

### **Syntax**

```
MIRouteMultiPointResponse.GetErrorMessage() As String
```

## **MIRouteMultiPointResponse.GetRouteSection method**

### **Purpose**

Returns an MIRouteMultiPointRouteSection object, or error if index is out of range. (index is 1-based.) Error is 1017

### **Syntax**

```
MIRouteMultiPointResponse.GetRouteSection(long index) As  
MIRouteMultiPointRouteSection
```



### **MIRouteMultiPointResponse.GetRouteSections method**

#### **Purpose**

Returns collection of MIRouteMultiPointRouteSection objects. If there are no RouteSections, error 1084 (IDS\_ERR\_NO\_ROUTESECTIONS) is thrown.

#### **Syntax**

**MIRouteMultiPointResponse.GetRouteSections()** As MIRouteCollection

### **MIRouteMultiPointResponse.GetSectionDirections method**

#### **Purpose**

Returns the directions, from the server, for the specified RouteSection

#### **Syntax**

**MIRouteMultiPointResponse.GetSectionDirections(long index)** As String

### **MIRouteMultiPointResponse.GetSectionDirectionsList method**

#### **Purpose**

Returns an array of strings, one string per street, of driving directions for each street in the section

#### **Syntax**

**MIRouteMultiPointResponse.GetSectionDirectionsList (long index)** As String()

### **MIRouteMultiPointResponse.Preferences property**

#### **Purpose**

Returns Preferences actually used. Can be set to nothing if default preferences are to be used. Will only be filled in if IncludeActualConstraints was requested. (Read-only)

#### **Syntax**

**MIRouteMultiPointResponse.Preferences** As MIRouteMultiPointPreferences

### **MIRouteMultiPointResponse.RequestConstraintsOverridden property**

#### **Purpose**

Returns True if preferences were overridden by the server and submitted with the request.

#### **Syntax**

`MIRouteMultiPointResponse.RequestConstraintsOverridden` As Boolean

### **MIRouteMultiPointResponse.ResponsePreferences property**

#### **Purpose**

Returns Response Preferences. Can be set to nothing if default preferences are to be used. Will only be filled in if IncludeActualConstraints was requested. (Read-only)

#### **Syntax**

`MIRouteMultiPointResponse.ResponsePreferences` As  
`MIRouteMultiPointResponsePreferences`

### **MIRouteMultiPointResponse.RouteSectionCount property**

#### **Purpose**

Returns the number of RouteSections. (Read-only)

#### **Syntax**

`MIRouteMultiPointResponse.RouteSectionCount` As Long

### **MIRouteMultiPointResponse.RouteSummary property**

#### **Purpose**

Returns a route summary object.

#### **Syntax**

`MIRouteMultiPointResponse.RouteSummary` As `MIRoutePointSummary`

## **MIRouteMultiPointResponse.Success property**

### **Purpose**

Returns True if a route was returned for the request

### **Syntax**

**MIRouteMultiPointResponse.Success** As Boolean

## MIRouteMultiPointResponsePreferences Object

The following properties and method allow the user to set or retrieve the MultiPoint Response Preferences.

### Properties

- DistanceUnit
- IncludeActualConstraints
- PrimaryNameOnly
- ReturnDirections
- ReturnSegmentData
- ReturnSegmentGeometry
- TimeUnit
- VelocityUnit

### Method

- Reset()

## MIRouteMultiPointResponsePreferences.DistanceUnit property

### Purpose

This setting indicates the unit of measure to be used when returning the length of the route, segments and streets.

The default value is DIST\_UNIT\_MILES.

### Syntax

`MIRouteMultiPointResponsePreferences.DistanceUnit` As DistanceUnits

## MIRouteMultiPointResponsePreferences.IncludeActualConstraints property

### Purpose

This setting indicates if the actual constraints (preferences) the server used to generate the route will be included in the response.

The default setting is false.

### Syntax

`MIRouteMultiPointResponsePreferences.IncludeActualConstraints` As Boolean

### **MIRouteMultiPointResponsePreferences.PrimaryNameOnly property**

#### **Purpose**

Flag indicating whether only the Primary Street Name name should be included in driving directions and alternate names ignored

The default is false. Requires ReturnSegmentData to be set to True to take effect.

#### **Syntax**

`MIRouteMultiPointResponsePreferences.PrimaryNameOnly` As Boolean

### **MIRouteMultiPointResponsePreference.Reset() method**

#### **Purpose**

Resets all properties to defaults, and clears all overrides.

#### **Syntax**

`MIRouteMultiPointResponsePreferences.Reset()`

### **MIRouteMultiPointResponsePreferences.ReturnDirections property**

#### **Purpose**

This setting indicates if driving directions should be returned by the server.

The default is true.

#### **Syntax**

`MIRouteMultiPointResponsePreferences.ReturnDirections` As Boolean

### **MIRouteMultiPointResponsePreferences.ReturnSegmentData property**

#### **Purpose**

This setting indicates if the segment data is returned in the result.

#### **Syntax**

`MIRouteMultiPointResponsePreferences.ReturnSegmentData` As Boolean

### **MIRouteMultiPointResponsePreferences.ReturnSegmentGeometry property**

#### **Purpose**

Sets how to return segment geometry. Default is all points.

#### **Syntax**

`MIRouteMultiPointResponsePreferences.ReturnSegmentGeometry` As Segment  
Geometry

### **MIRouteMultiPointResponsePreferences.TimeUnit property**

#### **Purpose**

The unit of measure to use in presenting time in the result such as total time required of 18.3 minutes.

The default = `TIME_UNIT_MINUTES`.

#### **Syntax**

`MIRouteMultiPointResponsePreferences.TimeUnit` As TimeUnits

### **MIRouteMultiPointResponsePreferences.VelocityUnit property**

#### **Purpose**

Indicates the unit of measure to be used when calculating the route result. The default is mile per hour (mph).

#### **Syntax**

`MIRouteMultiPointResponsePreferences.Velocity` As VelocityUnit

### MIRouteMultipointRouteSection Object

This object packages the returned values associated with a single section of a MultiPoint Response. A section is the portion of the result between 2 intermediate points, a start point and the first intermediate point or the last intermediate point and the endpoint.

#### Property

- StartPoint()

#### Methods

- GetDirections()
- GetDirectionsList()
- GetDirectionsSummary()
- GetDistances()
- GetDistanceUnits()
- GetDistanceUnitString()
- GetDistanceValue()
- GetEndPoint()
- GetIntersections()
- GetPointCount()
- GetPoints()
- GetRouteSectionStreet()
- GetSegmentCount()
- GetStreetCount()
- GetStreets().
- GetTimeUnits()
- GetTimeUnitString()
- GetTimeValue()

### MIRouteMultiPointRouteSection.GetDirections method

#### Purpose

Returns the directions for the this section of the route.

#### Syntax

`MIRouteMultiPointRouteSection.GetDirections()` As String

### **MIRouteMultiPointRouteSection.GetDirectionsList method**

**Purpose**

Returns an array of strings, one string for each street in the section.

**Syntax**

`MIRouteMultiPointRouteSection.GetDirectionsList` As String[()]

### **MIRouteMultiPointRouteSection.GetDirectionsSummary method**

**Purpose**

Returns total time and distance for this section. The string returned by this method is provided by the server.

**Syntax**

`MIRouteMultiPointRouteSection.GetDirectionsSummary` As String

### **MIRouteMultiPointRouteSection.GetDistances method**

**Purpose**

Returns array of doubles, one distance for each street in the section

**Syntax**

`MIRouteMultiPointRouteSection.GetDistances()` as Double ()

### **MIRouteMultiPointRouteSection.GetDistanceUnits method**

**Purpose**

Returns the unit of measure used in calculating the length of the sections as a code.

**Syntax**

`MIRouteMultiPointRouteSection.GetDistanceUnits()` As DistanceUnits



### **MIRouteMultiPointRouteSection.GetDistanceUnitString method**

#### **Purpose**

Returns the unit of measure used in calculating the length of the route as text such as meter.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetDistanceUnitString( ) As String
```

### **MIRouteMultiPointRouteSection.GetDistanceValue method**

#### **Purpose**

Returns the number of distance units or length of the section such as 10.3 in 10.3 miles.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetDistanceValue( ) As Double
```

### **MIRouteMultiPointRouteSection.GetEndpoint method**

#### **Purpose**

Returns the section endpoint.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetEndPoint ( ) as MIRoutePoint
```

### **MIRouteMultiPointRouteSection.GetIntersections method**

#### **Purpose**

Returns a collection of MIRoutePoints which represent the intersections on this section.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetIntersections( ) As MIRouteCollection
```

### **MIRouteMultiPointRouteSection.GetPointCount method**

**Purpose**

Returns the number of MIRoutePoints in this section

**Syntax**

`MIRouteMultiPointRouteSection.GetPointCount()` As Long

### **MIRouteMultiPointRouteSection.GetPoints method**

**Purpose**

Returns collection of all MIRoutePoints in this section

**Syntax**

`MIRouteMultiPointRouteSection.GetPoints()` As MiRouteCollection

### **MIRouteMultiPointRouteSection.GetRouteSectionStreet method**

**Purpose**

Returns a street from the street list.

**Syntax**

`MIRouteMultiPointRouteSection.GetRouteSectionStreet (long index)` As MIRouteStreet

### **MIRouteMultiPointRouteSection.GetSegmentCount method**

**Purpose**

Returns the count of all the segments in all the streets in the section.

**Syntax**

`MIRouteMultiPointRouteSection.GetSegmentCount()` As Long

### **MIRouteMultiPointRouteSection.GetStreetCount method**

#### **Purpose**

Returns the count of all the streets in all the streets in the section.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetStreetCount() As Long
```

### **MIRouteMultiPointRouteSection.GetStreets method**

#### **Purpose**

Returns collection of all the streets within this section.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetStreets() As MIRouteCollection
```

### **MIRouteMultiPointRouteSection.GetTimeUnits method**

#### **Purpose**

Returns the unit of measure used in calculating the travel time for this section as a code.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetTimeUnits() As TimeUnits
```

### **MIRouteMultiPointRouteSection.GetTimeUnitString method**

#### **Purpose**

Returns the unit of measure used in calculating the travel time for this section as text such as minutes or hours.

#### **Syntax**

```
MIRouteMultiPointRouteSection.GetTimeUnitString() As String
```

### **MIRouteMultiPointRouteSection.GetTimeValue method**

#### **Purpose**

Returns the number of time units or the amount of travel time such as 32.25 in 32.25 minutes.

#### **Syntax**

`MIRouteMultiPointRouteSection.GetTimeValue()` As Double

### **MIRouteMultiPointRouteSection.StartPoint property**

#### **Purpose**

Returns the StartPoint for this section.

#### **Syntax**

`MIRouteMultiPointRouteSection.StartPoint` As MIRoutePoint

## MIRouteMultiPointPreferences Object

The following properties and method allow the user to set or retrieve the preferences.

### Properties

- FindShortestDistance
- MajorRoadsOnly
- StopThreshold
- TimeOut

### Method

- Reset()

### MIRouteMultiPointPreferences.FindShortestDistance property

#### Purpose

This setting indicates the route should be calculated to be the one with the shortest distance (true) or the shortest time (false).

#### Syntax

`MIRouteMultiPointPreferences.FindShortestDistance` As Boolean

### MIRouteMultiPointPreferences.MajorRoadsOnly property

#### Purpose

This setting indicates if only major roads were considered in the calculation of the iso(true) or if the secondary roads were used (false). Initially set to False.

#### Syntax

`MIRouteMultiPointPreferences.MajorRoadsOnly` As Boolean

### **MIRouteMultiPointPreferences.Reset method**

**Purpose**

Resets the MIRouteMultiPointPreferences to a default state.

**Syntax**

`MIRouteMultiPointPreferences.Reset ()`

### **MIRouteMultiPointPreferences.StopThreshold property**

**Purpose**

Sets the route stop threshold. Initially set to.01.

**Syntax**

`MIRouteMultiPointPreferenes.StopThreshold As Double`

### **MIRouteMultiPointPreferences.TimeOut property**

**Purpose**

Sets when time out will occur in milliseconds. The default is 0 which disables time out.

**Syntax**

`MIRouteMultiPointPreferenes.TimeOut As Long`

### MIRouteMultipointSummary Object

This object packages key summary data for the MultiPoint Response

#### Methods

- `GetDirectionsSummary()`
- `GetDistanceUnits()`
- `GetDistanceUnitString()`
- `GetDistanceValue()`
- `GetIntermediatePoints()`
- `GetIntermediatePointsCount()`
- `GetRouteDistanceString()`
- `GetRouteTimeString()`
- `GetTimeUnits()`
- `GetTimeUnitString()`
- `GetTimeValue()`

#### MIRouteMultiPointSummary.GetDirectionsSummary method

##### Purpose

Returns total time and distance for the MultiPoint route. The string returned by this method is provided by the server.

##### Syntax

```
MIRouteMultiPointSummary.GetDirectionsSummary As String
```

#### MIRouteMultiPointSummary.GetDistanceUnit method

##### Purpose

Returns a unit of measure used in calculating the length of the MultiPoint route as a code.

##### Syntax

```
MIRouteMultiPointSummary.GetDistanceUnits As DistanceUnits
```

### **MIRouteMultiPointSummary.GetDistanceUnitString method**

**Purpose**

Returns the unit of measure used in calculating the length of the route as text such as meter.

**Syntax**

`MIRouteMultiPointSummary.GetDistanceUnitString()` As String

### **MIRouteMultiPointSummary.GetDistanceValue method**

**Purpose**

Returns the number of distance units or length of the section such as 10.3 in 10.3 miles.

**Syntax**

`MIRouteMultiPointSummary.GetDistanceValue()` As Double

### **MIRouteMultiPointSummary.GetIntermediatePoints method**

**Purpose**

Returns the collection of the ordered intermediate points for the route.

**Syntax**

`MIRouteMultiPointSummary.GetIntermediatePoints()` As MIRouteCollection

### **MIRouteMultiPointSummary.GetIntermediatePointsCount method**

**Purpose**

Returns the number of Intermediate Points in the MultiPoint Route.

**Syntax**

`MIRouteMultiPointRouteSection.GetIntermediatePointCount()` As Long



### **MIRouteMultiPointSummary.GetRouteDistanceString method**

#### **Purpose**

Returns a string that contains the value and units for the length of the resulting route. For example, "38.8 miles".

#### **Syntax**

```
MIRouteMultiPointSummary.GetRouteDistanceString() As String
```

### **MIRouteMultiPointSummary.GetRouteTimeString method**

#### **Purpose**

Returns a string that contains the value and units for the travel time of the resulting route. For example, 2.4 hours.

#### **Syntax**

```
MIRouteMultiPointSummary.GetRouteTimeString() As String
```

### **MIRouteMultiPointSummary.GetTimeUnits method**

#### **Purpose**

Returns the unit of measure used in calculating the travel time for the MultiPoint route as a code.

#### **Syntax**

```
MIRouteMultiPointSummary.GetTimeUnits() As TimeUnits
```

### **MIRouteMultiPointSummary.GetTimeUnitString method**

#### **Purpose**

Returns the unit of measure used in calculating the travel time for the MultiPoint route as text such as minutes or hours.

#### **Syntax**

```
MIRouteMultiPointSummary.GetTimeUnitString() As String
```

## **MIRouteMultiPointSummary.GetTimeValue method**

### **Purpose**

Returns the number of time units or the amount of travel time such as 32.25 in 32.25 minutes.

### **Syntax**

**MIRouteMultiPointSummary.GetTimeUnitValue()** As Double

### MIRouteMultiPolygon Object

This object is a collection of polygons that make up a single iso result. It may contain the main polygon, islands and holes.

#### Property

- gid
- srsName

#### Method

- GetPolygons

### MIRouteMultiPolygon.GetPolygons method

#### Purpose

Returns a MIRouteCollection of MIRoutePolygon objects.

#### Syntax

`MIRouteMultiPoint.GetPolygons()` As MIRoutePolygon

### MIRouteMultiPolygon.gid property

#### Purpose

Used internally by the system.

### MIRouteMultiPolygon.srsName property

#### Purpose

Used internally by the system.

## MIRoutePoint Object

The MIRoutePoint object stores longitude, latitude and level values of the d latitude values of the points of a route. Points can be input values or can be return values specifying the end points and/or shape points of the route returned from the server.

### Properties

- Latitude
- Level
- Longitude
- gid
- srsName

### Methods

- Equals
- SetPoint
- ToString

## MIRoutePoint.Equals method

### Purpose

Compares the latitude, longitude and level of two points to 15 significant digits.  
Returns True if the points match.

### Syntax

`MIRoutePoint.Equals(RtPnt As Object) As Boolean`

## MIRoutePoint.gid property

### Purpose

Used internally by the system.

### **MIRoutePoint.Latitude property**

#### **Purpose**

This property holds the latitude or Y-axis value of a point.

#### **Syntax**

**MIRoutePoint.Latitude** As Double

### **MIRoutePoint.Level property**

#### **Purpose**

This property holds the level or relative altitude indicator for a point.

#### **Syntax**

**MIRoutePoint.Level** As Long

### **MIRoutePoint.Longitude property**

#### **Purpose**

This property holds the longitude or X-axis value of a point.

#### **Syntax**

**MIRoutePoint.Longitude** As Double

### **MIRoutePoint.SetPoint method**

#### **Purpose**

This method sets the longitude, latitude and level values from the user's input.

#### **Syntax**

**MIRoutePoint.SetPoint**(*Longitude* As Double, *Latitude* As Double, *Level* As Long)

### **MIRoutePoint.srsName property**

#### **Purpose**

Used internally by the system.

### **MIRoutePoint.ToString method**

#### **Purpose**

Returns the values of a point in the format (latitude, longitude, level).

#### **Syntax**

**MIRoutePoint.ToString()** As String

### MIRoutePolygon Object

The MIRoutePolygon object contains one MIRouteBoundary object representing the outer boundary of the IsoResult. Additionally, the MIRoutePolygon object can contain one or more MIRouteBoundary objects that represent the inner boundaries of the IsoResult also known as holes.

#### Property

- gid
- srsName

#### Method

- GetInnerBoundaries
- GetOuterBoundaries

### MIRoutePolygon.GetInnerBoundaries method

#### Purpose

Returns an MIRouteCollection of MIRouteBoundary objects, or an error indication of no Inner Boundary objects.

#### Syntax

`MIRoutePolygon.GetInnerBoundaries()` As MIRouteCollection

### MIRoutePolygon.GetOuterBoundary method

#### Purpose

Returns an MIRouteBoundary object. Each MIRouteMultiPolygon will have one or more MIRoutePolygons. Each MIRoutePolygon will have one and only one OuterBoundary.

#### Syntax

`MIRoutePolygon.GetOuterBoundary()` As MIRouteBoundary

### MIRoutePolygon.gid property

#### Purpose

Used internally by the system.

## **MIRoutePolygon.srsName property**

### **Purpose**

Used internally by the system.



### MIRouteRequest Object

This class holds a request including preferences, for a route. The preferences may be overridden by server preferences if the server preferences are more restrictive. For example, if the user requests driving directions and the server has them disabled, driving directions would not be returned.

#### Properties

- DistanceUnit
- EndPoint
- FindShortestDistance
- IncludeActualConstraints
- PrimaryNamesOnly
- ReturnDirections
- ReturnSegmentData
- ReturnSegmentGeometry
- SpeedUnit
- StartPoint
- TimeUnit

#### Methods

- Copy
- GetDistanceUnitString
- GetTimeUnitString
- Reset

### MIRouteRequest.Copy method

#### Purpose

Copy this MIRouteRequest object to a new MIRouteRequest object.

#### Syntax

```
MIRouteRequest.Copy() As MIRouteRequest
```

## **MIRouteRequest.DistanceUnit property**

### **Purpose**

This setting indicates the unit of measure to be used when returning the length of the route, segments and streets.

The default value is DIST\_UNIT\_MILES.

### **Syntax**

**MIRouteRequest.DistanceUnit** As DistanceUnits

## **MIRouteRequest.EndPoint property**

### **Purpose**

MIRoutePoint containing the latitude, longitude and level of the end of the route.

### **Syntax**

**MIRouteRequest.EndPoint** As MIRoutePoint

## **MIRouteRequest.FindShortestDistance property**

### **Purpose**

This setting indicates the route should be calculated to be the one with the shortest distance (true) or the shortest time (false).

### **Syntax**

**MIRouteRequest.FindShortestDistance** As Boolean

## **MIRouteRequest.GetDistanceUnitString method**

### **Purpose**

This method returns a string that describes the distance unit type: feet, yards, miles, meters or kilometers.

### **Syntax**

**MIRouteRequest.GetDistanceUnitString()** As String

### **MIRouteRequest.GetTimeUnitString method**

#### **Purpose**

This method returns a string describing the time unit type: seconds, minutes, or hours.

#### **Syntax**

```
MIRouteRequest.GetTimeUnitString() As String
```

### **MIRouteRequest.IncludeActualConstraints property**

#### **Purpose**

This setting indicates if the actual constraints (preferences) the server used to generate the route will be included in the response.

The default setting is false.

#### **Syntax**

```
MIRouteRequest.IncludeActualConstraints As Boolean
```

### **MIRouteRequest.PrimaryNamesOnly property**

#### **Purpose**

Flag indicating whether alternate street name should be included in driving directions.

The default is false.

#### **Syntax**

```
MIRouteRequest.PrimaryNameOnly As Boolean
```

### **MIRouteRequest.Reset method**

#### **Purpose**

Resets the MIRouteRequest object to a default state with start and end points = 0 and all preferences set to the defaults.

#### **Syntax**

```
MIRouteRequest.Reset()
```

### **MIRouteRequest.ReturnDirections property**

#### **Purpose**

This setting indicates if driving directions should be returned by the server.

The default is true.

#### **Syntax**

`MIRouteRequest.ReturnDirections` As Boolean

### **MIRouteRequest.ReturnSegmentData property**

#### **Purpose**

This setting indicates if all data for each segment should be returned such as alternate names, road types, etc.

The default is false.

#### **Syntax**

`MIRouteRequest.ReturnSegmentData` As Boolean

### **MIRouteRequest.ReturnSegmentGeometry property**

#### **Purpose**

This setting indicates whether no points, end points, or all points should be returned.

The default = `SEQMENT_GEOMETRY_ALL_POINTS`.

#### **Syntax**

`MIRouteRequest.ReturnSegmentGeometry`(As SegmentGeometry

### **MIRouteRequest.SpeedUnit property**

#### **Purpose**

Indicates the unit of measure to be used when calculating the route result.

The default = `SPEED_UNIT_MPH`.

#### **Syntax**

`MIRouteRequest.SpeedUnit` As SpeedUnits

### **MIRouteRequest.StartPoint property**

#### **Purpose**

MIRoutePoint containing the latitude, longitude and level where the route should start.

#### **Syntax**

MIRouteRequest.StartPoints As MIRoutePoint

### **MIRouteRequest.TimeUnit property**

#### **Purpose**

The unit of measure to use in presenting time in the result such as total time required of 18.3 minutes.

The default = TIME\_UNIT\_SECONDS.

#### **Syntax**

MIRouteRequest.**TimeUnit** As TimeUnits

## MIRouteResult Object

This object packages the returned values associated with a single routing request. It contains the match results and route information. It is returned by the RoutingClient FindRoute. The client application can use its methods to interrogate the results of the routing.

The properties that corresponds to preferences available on the MIRouteRequest object will only be populated if IncludeActualConstraints was set to TRUE on the request. These properties are read-only on this object.

### Properties

- DistanceUnit
- IncludeActualConstraints
- RequestConstraintsOverridden
- ReturnSegment Data
- ReturnSegment Geometry
- ReturnStreetDirections
- ShortestTime
- Success
- TimeUnit
- VelocityUnit

### Methods

- GetDirections
- GetDistances
- GetErrorCode
- GetErrorMessage
- GetIntersections
- GetIntersectionsCount
- GetPointCount
- GetPoints
- GetRequest
- GetRouteDistance
- GetRouteDistanceString
- GetRouteStreet
- GetRouteSummary
- GetRouteTime

- `GetRouteTimeString`
- `GetSegmentCount`
- `GetStartPoint`
- `GetStreetCount`
- `GetStreets`
- `ResetResult`

### **MIRouteResult.DistanceUnit**

#### **Purpose**

The unit of measure used when returning the length of the route, segments and streets. Distance unit used in the route.

#### **Syntax**

`MIRouteResult.DistanceUnit` As DistanceUnits

### **MIRouteResult.GetDirections method**

#### **Purpose**

Returns the driving directions for the entire route.

#### **Syntax**

`MIRouteResult.GetDirections()` As String

### **MIRouteResult.GetDistances method**

#### **Purpose**

This method returns an array of all the distances in the route

#### **Syntax**

`MIRouteResult.GetDistances()` As Double ()

### **MIRouteResult.GetErrorCode method**

#### **Purpose**

Returns an error code in the event of a problem. This method is only meaningful if Success property is false. Note that a return of -1 indicates an error, but no error code was set by the server.

The value of 0 indicates no error occurred.

#### **Syntax**

`MIRouteResult.GetErrorCode()` As Long

### **MIRouteResult.GetErrorMessage method**

#### **Purpose**

Returns a text description that explains the error code returned in GetErrorCode method.

Available only when the Success property is false.

#### **Syntax**

`MIRouteResult.GetErrorMessage()` As String

### **MIRouteResult.GetIntersections method**

#### **Purpose**

Returns an MIRouteCollection of MIRoutePoint objects. Each point is the first point of each street in the route (excluding the first street.)

#### **Syntax**

`MIRouteResult.GetIntersections()` As MIRouteCollection

### **MIRouteResult.GetIntersectionsCount method**

#### **Purpose**

This method returns the number of intersections in the route.

#### **Syntax**

`MIRouteResult.GetIntersectionsCount()` As Long



### **MIRouteResult.GetPointCount method**

#### **Purpose**

This method returns the total count of points in the route.

#### **Syntax**

`GetPointCount()` As Long

### **MIRouteResult.GetPoints method**

#### **Purpose**

Returns an `MIRouteCollection` of `MIRoutePoints`.

This method returns a collection of all the point objects in the route. It is a convenience function for drawing maps without providing driving directions.

#### **Syntax**

`MIRouteResult.GetPoints()` As `MIRouteCollection`

### **MIRouteResult.GetRequest method**

#### **Purpose**

Returns the original `MIRouteRequest` object.

#### **Syntax**

`MIRouteResult.GetRequest()` As `MIRouteRequest`

### **MIRouteResult.GetRouteDistance method**

#### **Purpose**

Returns the value of the distance of the route such as 38.8. It does not include the unit of measure such as miles.

#### **Syntax**

`MIRouteResult.GetRouteDistance()` As Double

### **MIRouteResult.GetRouteDistanceString method**

#### **Purpose**

Returns a string that contains the value and units for the length of the resulting route. For example, "38.8 miles".

#### **Syntax**

`MIRouteResult.GetRouteDistanceString()` As String

### **MIRouteResult.GetRouteStreet method**

#### **Purpose**

This method gets the specified street from the result.

#### **Syntax**

`MIRouteResult.GetRouteStreet(index As Long)` As MIRouteStreet

### **MIRouteResult.GetRouteSummary method**

#### **Purpose**

Returns the total time and distance for the route, formatted to a text string such as "Route totaltime = 6664.1 minutes, distance = 739.8 miles".

#### **Syntax**

`MIRouteResult.GetRouteSummary()` As String

### **MIRouteResult.GetRouteTime method**

#### **Purpose**

This method returns the time of the complete route using the unit of measure specified in the TimeUnit property.

#### **Syntax**

`MIRouteResult.GetRouteTime()` As Double

### **MIRouteResult.GetRouteTimeString method**

#### **Purpose**

Return a string formatted with the requested time units. For example, "2.4 hours".

#### **Syntax**

```
MIRouteResult.GetRouteTimeString() As String
```

### **MIRouteResult.GetSegmentCount method**

#### **Purpose**

Returns the total number of segments in the route.

#### **Syntax**

```
MIRouteResult.GetSegmentCount() As Long
```

### **MIRouteResult.GetStartPoint method**

#### **Purpose**

This method returns the starting point for the route

#### **Syntax**

```
MIRouteResult.GetStartPoint() As MIRoutePoint
```

### **MIRouteResult.GetStreetCount method**

#### **Purpose**

Returns number of streets included in the result.

#### **Syntax**

```
MIRouteResult.GetStreetCount() As Long
```

## **MIRouteResult.GetStreets method**

### **Purpose**

Returns an MIRouteCollection of MIRouteStreet objects.

### **Syntax**

**MIRouteResult. GetStreets()** As MIRouteCollection

## **MIRouteResult.IncludeActualConstraints**

### **Purpose**

This setting indicates if the IncludeActualConstraints property was set on the original request.

### **Syntax**

**MIRouteResult. IncludeActualConstraints** As Boolean

## **MIRouteResult.RequestConstraintsOverridden property**

### **Purpose**

This setting indicates that one or more constraints were overridden by the server settings instead of using the requested constraint.

### **Syntax**

**MIRouteResult. RequestConstraintsOverridden** As Boolean

## **MIRouteResult.ResetResult method**

### **Purpose**

Resets the object to an empty, uninitialized state. The MIRouteResult object is only properly filled in by a call to MIRouteClient.FindRoute().

### **Syntax**

**MIRouteResult. ResetResult()**

### **MIRouteResult.ReturnSegmentData property**

#### **Purpose**

This setting indicates if the segment data was returned in the result.

#### **Syntax**

**MIRouteResult.ReturnSegmentData** As Boolean

### **MIRouteResult.ReturnSegmentGeometry property**

#### **Purpose**

This setting indicates whether no points were returned, end points only, or all points on each segment.

#### **Syntax**

**MIRouteResult.ReturnSegmentGeometry** As SegmentGeometry

### **MIRouteResult.ReturnStreetDirections property**

#### **Purpose**

This setting indicates if driving directions were returned from the server.

#### **Syntax**

**MIRouteResult.ReturnStreetDirections** As Boolean

### **MIRouteResult.ShortestTime property**

#### **Purpose**

Indicates if the request is for the shortest-time route, instead of the shortest distance.

#### **Syntax**

**MIRouteResult.ShortestTime** As Boolean

## **MIRouteResult.Success property**

### **Purpose**

This setting indicates whether a route was returned. Note that it is possible for the request to go to the server, but the server is unable to find a route for the given request. In this case, the server "responds" successfully (i. e., it receives and evaluates the request), but it is unable to find a route. Therefore, the Success flag would be set to false.

When the Success flag is False, the GetErrorMessage method will return the error message provided by the server

### **Syntax**

**MIRouteResult.Success** As Boolean

## **MIRouteResult.TimeUnit property**

### **Purpose**

This setting indicates the unit of measure used in presenting time in the result.

### **Syntax**

**MIRouteResult.TimeUnit** As TimeUnit

## **MIRouteResult.VelocityUnit property**

### **Purpose**

"Speed unit" used in the route.

### **Syntax**

**MIRouteResult.VelocityUnit** As MIRouteVelocity

### MIRouteSegment Object

The MIRouteSegment object stores the information for the segments that make up a street in a route.

When a route is returned from the server, it consists of a series of segments. These segments are the smallest unit of information returned for a street making up a route. The segment can contain its road type (rural route or highway), distance, time to traverse, etc. depending on the information available about the segment.

A segment may also contain a of a series of points which define its geometry. The segment structure contains a count of the points and an array of them. However, if the user did not request point information, no points will be returned. The user can also specify that the server only return the starting and ending points of the segment. In that case, the segment would only have one point which would be the end point of the segment. The ending of the previous segment would be the new starting point for the next segment.

#### Properties

- CompassDirection
- Distance
- gid
- srsName
- OneWay
- RoutingSegmentID
- Time
- TollRoad
- TurnAngle
- Type

#### Methods

- GetAltName
- GetCompassDirectionString
- GetPoint
- GetPointCount
- GetPoints
- GetTurnString

## **MIRouteSegment.CompassDirection property**

### **Purpose**

Returns an integer indicating the compass direction of this segment:

north = 1, northeast = 2, east = 3, southeast = 4, south = 5, southwest = 6, west = 7, northwest = 8

### **Syntax**

`MIRouteSegment.CompassDirection` As Long

## **MIRouteSegment.Distance property**

### **Purpose**

Returns the distance that the route runs along this segment.

### **Syntax**

`MIRouteSegment.Distance` As Double

## **MIRouteSegment.GetAltName method**

### **Purpose**

Returns the alternate name specified by index, or an empty string if there is no alternate name.

### **Syntax**

`MIRouteSegment.GetAltName(index As Long) As String`

## **MIRouteSegment.GetCompassDirectionString method**

### **Purpose**

Returns the compass direction as text such as North, West, Southeast, etc.

### **Syntax**

`MIRouteSegment.GetCompassDirectionString() As String`



### **MIRouteSegment.GetPoint method**

#### **Purpose**

Returns the MIRoutePoint object specified by index.

#### **Syntax**

```
MIRouteSegment.GetPoint(index As Long) As MIRoutePoint
```

### **MIRouteSegment.GetPointCount method**

#### **Purpose**

Returns the number of point objects on this segment.

#### **Syntax**

```
MIRouteSegment.GetPointCount() As Long
```

### **MIRouteSegment.GetPoints method**

#### **Purpose**

Returns an MIRouteCollection of MIRoutePoint objects.

#### **Syntax**

```
MIRouteSegment.GetPoints() As MIRouteCollection
```

### **MIRouteSegment.GetTurnString method**

#### **Purpose**

Returns a string based on the turn angle: turn left, make a sharp right, continue, and so on.

#### **Syntax**

```
MIRouteSegment.GetTurnString() As String
```

## **MIRouteSegment.OneWay property**

### **Purpose**

Integer indicating the direction this segment can be traveled.

ONEWAY\_BIDIRECTIONAL = 1, ONEWAY\_FROM\_TO = 2, ONEWAY\_TO\_FROM = 3,  
ONEWAY\_NON\_TRAVERSABLE = 4.

### **Syntax**

**MIRouteSegment.OneWay** As Long

## **MIRouteSegment.RoutingSegmentId property**

### **Purpose**

This setting indicates a unique string segment id used internally by the server for segment identification. Note: segment ids for the same segments may differ from version to version.

### **Syntax**

**MIRouteSegment.RoutingSegmentID** As String

## **MIRouteSegment.Time property**

### **Purpose**

This setting returns the amount of time the route runs along this segment.

### **Syntax**

**MIRouteSegment.Time** As Double

## **MIRouteSegment.TollRoad method**

### **Purpose**

Indicates if this segment is in a toll road.

### **Syntax**

**MIRouteSegment.TollRoad** As Boolean

### **MIRouteSegment.TurnAngle property**

#### **Purpose**

This setting indicates the turn angle ( $-180 \leq \text{turnAngle} \leq 180$ ). A negative turn angle implies a right turn, a positive turn angle is a left turn.

#### **Syntax**

**MIRouteSegment.TurnAngle** As Double

### **MIRouteSegment.Type property**

#### **Purpose**

This setting indicates the road type for this segment.

#### **Syntax**

**MIRouteSegment.Type** As RoadType

## MIRouteStreet Object

The MIRouteStreet object stores the information for the streets that make up a route. When a route is returned from the server, it consists of a series of segments. These segments are the smallest unit of information returned for the route. A segment can contain its street name, speed, distance, time to traverse, etc., depending on the information available about the segment. The MIRoute COM client combines the segments of the same name into streets to reduce the information passed back as driving directions.

### Methods

- GetCompassString
- GetDirections
- GetDistance
- GetSegment
- GetSegmentCount
- GetSegments
- GetStreetName
- GetStreetNamePlusAlts
- GetTime

### MIRouteStreet.GetCompassString method

#### Purpose

Returns a string indicating the compass direction of the street.

#### Syntax

`MIRouteStreet.GetCompassString()` As String

### MIRouteStreet.GetDirections method

#### Purpose

Returns the driving directions for the route on this street.

#### Syntax

`MIRouteStreet.GetDirections()` As String

### **MIRouteStreet.GetDistance method**

#### **Purpose**

Get the distance of the route on this street.

#### **Syntax**

```
MIRouteStreet.GetDistance() As Double
```

### **MIRouteStreet.GetSegment method**

#### **Purpose**

Returns the MIRouteSegment object specified by index.

#### **Syntax**

```
MIRouteStreet.GetSegment(index As Long) As MIRouteSegment
```

### **MIRouteStreet.GetSegmentCount method**

#### **Purpose**

Return the number of segment objects that make up this street.

#### **Syntax**

```
MIRouteStreet.GetSegmentCount() As Long
```

### **MIRouteStreet.GetSegments method**

#### **Purpose**

Returns a collection of all segments from a street.

#### **Syntax**

```
MIRouteStreet.GetSegments() As MIRouteCollection
```

### **MIRouteStreet.GetStreetName method**

**Purpose**

Returns the street name.

**Syntax**

`MIRouteStreet.GetStreetName()` As String

### **MIRouteStreet.GetStreetNamePlusAlts method**

**Purpose**

Returns a string consisting of the street name plus the alternate name concatenated with “/” (e. g., “Hwy 1/Bleeker St.”)

**Syntax**

`MIRouteStreet.GetStreetNamePlusAlts()` As String

### **MIRouteStreet.GetTime method**

**Purpose**

Returns the time that the route runs along this street.

**Syntax**

`MIRouteStreet.GetTime()` As Double

### MIRouteVelocity Object

The MIRouteVelocity object represents a speed unit. It has a LinearUnits property (for example, DIST\_UNIT\_MILES), and a TimeUnits property (e.g., TIME\_UNIT\_HOURS). Taken together: "miles per hour".

Additionally, the VelocityValue property can be filled in to represent an actual speed measurement: "15 mph". The MIRouteIsoResponse.GetAmbientSpeedOverride method returns just such a MIRouteVelocity object.

#### Properties

- LinearUnits
- TimeUnits
- VelocityValue

### MIRouteVelocity.LinearUnit property

#### Purpose

The unit of measure for the distance used in stating the rate of travel such as miles in 25 mph.

#### Syntax

`MIRouteVelocity.LinearUnit` As DistanceUnits

### MIRouteVelocity.TimeUnits property

#### Purpose

The unit of measure for the time used in stating the rate of travel such as hours in 25 mph.

#### Syntax

`MIRouteVelocity.TimeUnit` As TimeUnits

## **MIRouteVelocity.VelocityValue property**

### **Purpose**

The number of units used in stating the rate of travel such as 25 in 25 mph.

### **Syntax**

**MIRouteVelocity.VelocityValue** As Double





# Appendix A: Enumerated Constants

## DistanceUnits

- DIST\_UNIT\_FEET
- DIST\_UNIT\_YARDS
- DIST\_UNIT\_MILES
- DIST\_UNIT\_METERS
- DIST\_UNIT\_KILOMETERS

## IsoBandingStyles

- ISO\_BANDING\_ENCOMPASSING
- ISO\_BANDING\_DONUT

## IsoResponseTypes

- ISO\_RESPONSE\_TYPE\_GEOMETRY
- ISO\_RESPONSE\_TYPE\_STARTNODES,
- ISO\_RESPONSE\_TYPE\_ACCESSIBLENODES

## IsoResultTypes

- ISO\_RESULT\_TYPE\_POLYGON
- ISO\_RESULT\_TYPE\_NODE

## IsoUnits

- ISO\_UNIT\_DISTANCE
- ISO\_UNIT\_TIME

## RoadTypes

- LIMITED\_ACCESS\_DENSE\_URBAN
- PRIMARY\_HIGHWAY\_DENSE\_URBAN,
- SECONDARY\_HIGHWAY\_DENSE\_URBAN,
- MAJOR\_ROAD\_DENSE\_URBAN,
- NORMAL\_ROAD\_DENSE\_URBAN,
- MAJOR\_LOCAL\_ROAD\_DENSE\_URBAN,
- LOCAL\_ROAD\_DENSE\_URBAN,
- MINOR\_LOCAL\_ROAD\_DENSE\_URBAN,
- RAMP\_DENSE\_URBAN,
- LIMITED\_ACCESS\_URBAN,
- PRIMARY\_HIGHWAY\_URBAN,
- SECONDARY\_HIGHWAY\_URBAN,
- MAJOR\_ROAD\_URBAN,
- NORMAL\_ROAD\_URBAN,
- MAJOR\_LOCAL\_ROAD\_URBAN,

## Appendix A: Enumerated Constants

---

- LOCAL\_ROAD\_URBAN,
- MINOR\_LOCAL\_ROAD\_URBAN,
- RAMP\_URBAN,
- LIMITED\_ACCESS\_SUBURBAN,
- PRIMARY\_HIGHWAY\_SUBURBAN,
- SECONDARY\_HIGHWAY\_SUBURBAN,
- MAJOR\_ROAD\_SUBURBAN,
- NORMAL\_ROAD\_SUBURBAN,
- MAJOR\_LOCAL\_ROAD\_SUBURBAN,
- LOCAL\_ROAD\_SUBURBAN,
- MINOR\_LOCAL\_ROAD\_SUBURBAN,
- RAMP\_SUBURBAN,
- LIMITED\_ACCESS\_RURAL,
- PRIMARY\_HIGHWAY\_RURAL,
- SECONDARY\_HIGHWAY\_RURAL,
- MAJOR\_ROAD\_RURAL,
- NORMAL\_ROAD\_RURAL,
- MAJOR\_LOCAL\_ROAD\_RURAL,
- LOCAL\_ROAD\_RURAL,
- MINOR\_LOCAL\_ROAD\_RURAL,
- RAMP\_RURAL,
- RAMP\_LIMITED\_ACCESS,
- RAMP\_MAJOR\_ROAD,
- RAMP\_PRIMARY\_HIGHWAY,
- RAMP\_SECONDARY\_HIGHWAY,
- FOOTPATH,
- FERRY,
- BACK\_ROAD

SegmentGeometry

- SEGMENT\_GEOMETRY\_ALL\_POINTS
- SEGMENT\_GEOMETRY\_END\_POINTS
- SEGMENT\_GEOMETRY\_NONE

SpeedUnits

- SPEED\_UNIT\_MPH
- SPEED\_UNIT\_KMPH

TimeUnits

- TIME\_UNIT\_SECONDS
- TIME\_UNIT\_MINUTES
- TIME\_UNIT\_HOURS

